Demonology Warlock

Your demon is the main character.

The pet warlock: stronger demons, Soul Link and Master Demonologist, with WoW Forever's **Demonic Knowledge**, **Demonic Brand** and the new 31-point **Demonic Pact**.

Ranged damage | Demons | Very safe

THE 30-SECOND VERSION

Three things to remember

Keep your demon alive

Demonic Knowledge and Master Demonologist only work while a demon is out.

Searing Pain brands

Demonic Brand: Searing Pain marks the target and your demon's next 2 attacks deal extra damage.

Demonic Pact at 40

Your 31-point talent: your Demonic Sacrifice bonus stays when you summon a different demon.

NEW IN WOW FOREVER

What changed for you

Curses became Banes

Bane of Agony and **Bane of Doom** replace Curse of Agony and Curse of Doom. A Bane and a Curse can both be up.

Portal of Summoning

New: a ritual that two party members click to summon someone.

Demonic Energies

Your demon heals from your spell damage, and Life Tap gives it mana.

Demonic Sacrifice lasts 2 hours

And with Demonic Pact you keep it with another demon out.

LEVEL BY LEVEL

Low-level tips and what to press as you level

LEVELS 1–9

- **Shadow Bolt** to pull, **Immolate**, then wand.
- Summon your **Imp**, then your **Voidwalker** at 10 to tank for you.
- **Life Tap** for mana, then eat to get the health back.

LEVELS 10–19

- Take **Unholy Power** (stronger demon) and **Demonic Embrace** (+3% Stamina).
- **Improved Health Funnel** to keep the Voidwalker up.
- Voidwalker tanks, you DoT and Shadow Bolt.

LEVELS 20–39

- Take **Fel Vitality**, **Demonic Energies** and **Master Summoner**.
- Take **Demonic Brand** and **Decimation** (faster Soul Fire on low-health targets).
- **Felhunter** for casters, **Succubus** for damage.

LEVELS 40–59

- Take **Soul Link** and **Demonic Knowledge**.
- Take **Master Demonologist** and **Demonic Pact** (31-point).
- Demonic Sacrifice, then summon a demon: with Demonic Pact you keep both.

AT LEVEL 60

Your priority

A simple order for Demonology at 60.

1. **Demon and Demonic Sacrifice** before the fight: sacrifice one demon, summon your fighting demon (Demonic Pact).
2. **Corruption and Bane of Agony** keep them up.
3. **Searing Pain** for Demonic Brand when your demon is about to attack.
4. **Soul Fire** when the target is under 35% (Decimation).
5. **Shadow Bolt** to fill.
6. **Life Tap** when mana is low; it feeds your demon too.

Talents that matter

TALENT	TREE	WHY TAKE IT
Unholy Power	Demonology	Stronger demon attacks.
Demonic Embrace	Demonology	+3% Stamina.
Demonic Aegis	Demonology	Stronger Demon Armor.
Fel Vitality	Demonology	More mana for you and your demon.
Demonic Energies	Demonology	Your damage heals your demon.
Demonic Sacrifice	Demonology	Sacrifice for a big buff.
Decimation	Demonology	Faster Soul Fire on low targets.
Demonic Brand	Demonology	Searing Pain boosts your demon.
Soul Link	Demonology	Your demon takes some of your damage.
Demonic Knowledge	Demonology	Spell damage while a demon is out.
Master Demonologist	Demonology	A buff that depends on your demon.
Demonic Pact	Demonology (31)	Keep Demonic Sacrifice with another demon out.

Best race for this spec

ALLIANCE

GNOME

Eureka! and +5% mana. Human is a fine second.

HORDE

ORC

Command gives your demon +5% damage. The best Demonology pick.

RACE	SIDE	RACIALS
Human	Alliance	**Ruthless**: +1% crit. **The Human Spirit**: +10% Spirit. **Will to Survive**: break out of a stun. **Perception**: spot stealthed players.
Gnome	Alliance	**Eureka!**: 10% more damage and cheaper abilities for 8 sec (also boosts Power Word: Shield). **Expansive Mind**: +5% maximum mana (rage for Warriors, energy for Rogues). **Escape Artist**: break out of roots and slows.
Orc	Horde	**Blood Fury**: +10% attack power and spell power for 15 sec, every 2 minutes. **Command**: +5% damage for Hunter and Warlock pets. **Shatter Curse**: 5% less magic damage taken for 8 sec.
Undead	Horde	**Touch of the Grave**: your hits can drain health from the target (30% chance for casters, 20% for Paladins, Rogues and Warriors; once every 15 sec). **Will of the Forsaken**: break fear, charm and sleep. **Cannibalize**: eat a corpse to heal.
Troll	Horde	**Berserking**: faster attacks and casts for 15 sec. **Beast Slaying**: +5% damage to Beasts.

These are small edges, about 1 to 2 percent. Play the race you enjoy and the side your friends are on. Skyborne needs the paid Skyborne Heroic Pack.

QUICK TIPS

Play it better

Orc is the pick

Command gives your demon +5% damage.

Voidwalker for levelling

It tanks almost anything with Health Funnel behind it.

Felhunter in groups

It stops casters with Spell Lock and eats magic.

Soul Link saves you

Your demon takes part of your damage. Keep it fed with Health Funnel.

TROUBLESHOOTING

When something seems off

WHAT YOU SEE	WHAT TO DO
Running out of Soul Shards	Finish mobs with Drain Soul; any non-trivial target can give a shard.
Pulling aggro	DoTs cause threat all fight. Let the tank build up before you stack them.
Demon keeps dying	Health Funnel, Fel Vitality, and keep it out of boss cleaves.
Demonic Pact did nothing	Cast Demonic Sacrifice first, then summon the other demon.

BUSTER'S TIP

Let Bonkr Compass+ call your buttons

Compass+ shows your next spell and follows your DoTs from your casts. Type **/cplus why** to see why it picked a spell.

BONK RESPONSIBLY. LOOT DRAMA IS EXTINCT.

Bonkr Vault, Bonkr Gavel+ and Bonkr Compass+ · www.bonkr.net

Abilities, learn levels, talents and racials come from WoW Forever's game data as used by the open-source WoW Forever simulator; also used: ForeverChanges: warlock changes vs Classic, timesaver.gg: racials after the final changes. WoW Forever is new and still changing: your talent tree and tooltips in game are the final word.

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